



Mississippi Valley Workforce Development Board

Youth Committee Meeting Agenda

Monday, November 14, 2022, at 5:00 p.m.

Join Zoom Meeting

<https://us02web.zoom.us/j/83923925051?pwd=EF0H1i03mZVFhvoVgKT6jUn7nsMJOF.1>

Meeting ID: 839 2392 5051 Passcode: 655847

One tap mobile: +13126266799,,83923925051# US

Called to Order	Jacob Nye
Roll Call	Mandy Tripp
*Excused Absences	Jacob Nye
*Approval of Agenda	Jacob Nye
*Approval of Previous Meeting Minutes	Jacob Nye

STANDING REPORTS

Equus August Youth Report	Kendra Schaapveld
Virtual Reality Metrics Report	Kendra Schaapveld

Other Business

Public Comment	
Adjourn	Jacob Nye

*Items Requiring a Vote ** Items Requiring a Roll Call vote

Accommodations

Accommodations are available upon request for individuals with disabilities. If you need accommodation, please contact Miranda Swafford at director@mississippivalleyworkforce.org or at 319-759-8980.



Mississippi Valley Workforce Development Board

Youth Committee Meeting

Monday, October 10th, 2022, at 5:00 p.m., via Zoom

Members Present: Jacob Nye, Heather Halbrook, Rebecca Ruberg, Regina Matheson, Patrick Stock, and Tim Brown

Members Absent: Carol Reynolds and Andy Sokolovich

Staff Present: Miranda Swafford, Executive Director, Andrea Taylor, Associate Director

CEO Present: none

Equus Staff: Kendra Schaapveld, Project Director, Tabytha Seigfried, Quality Assurance Specialist, Taylor Longstreth, Project Supervisor, Shannon Weaver,

One-stop Operator: Robert Ryan

CALLED TO ORDER

Nye called the meeting to order at 5:00 p.m.

QUORUM

There was a quorum to conduct business.

EXCUSED ABSENCES

Ruberg made a motion to approve Sokolovich and Reynolds's requested excused absences, seconded by Brown, and the motion carried.

APPROVAL OF AGENDA

Matheson made a motion to accept the agenda, seconded by Ruberg, and the motion carried.

APPROVAL OF MINUTES

Matheson made a motion to approve the previous meeting minutes, seconded by Ruberg, and the motion carried.

EQUUS AUGUST YOUTH REPORT

Schaapveld reported 38 stipends and 9 incentives have been paid out. Nye thinks that building off of the 14 youth elements slide is a good idea going forward. There were eight out-of-school youth enrollments but no new WEP.

VIRTUAL REALITY METRICS REPORT

Schaapveld stated the report isn't ready yet but not much has changed. Stated that most of the VR training was from the open house and iJag classroom presentation.

BURLINGTON YOUTH SPACE

Executive Committee would like to see if it is possible to obtain a waiver to have the youth space outside of the center and look at other viable places before approval.

OTHER BUSINESS

Swafford stated that the Board's Annual training registration would be coming. It is scheduled for December 1st, 2022 from 1 pm-5 pm with a social hour after and there will be no virtual option.

PUBLIC COMMENT

There was no public comment.

ADJOURN

Ruberg made a motion to adjourn, seconded by Halbrog, and the motion carried. Nye adjourned the meeting at 5:30 p.m.



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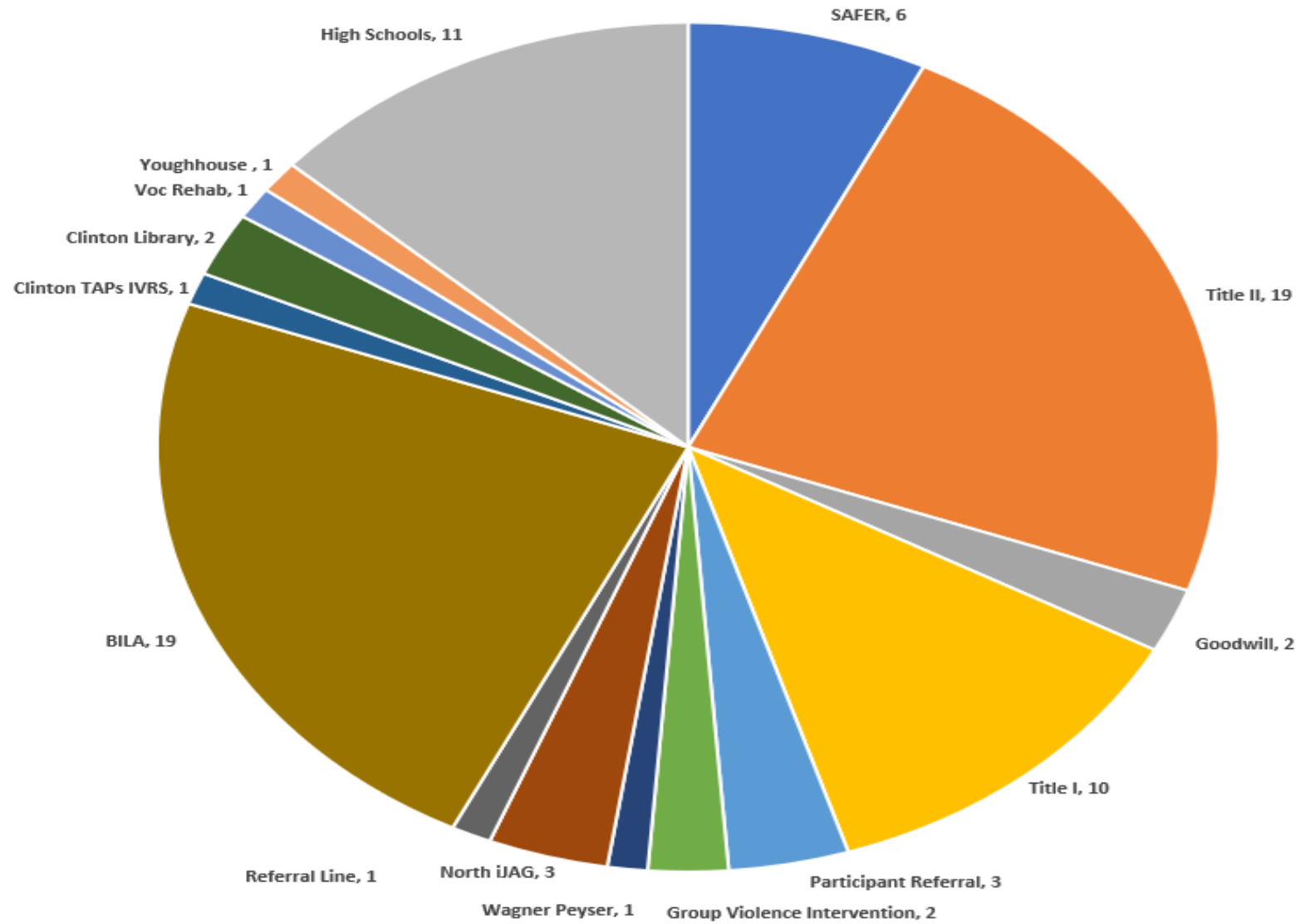
Youth Monthly Progress Report

October 2022

Outreach

- ▶ Group Violence Intervention Kickball
- ▶ Lincoln College Community Center-obtained office space!
- ▶ Fairmount Pines Committee Board
- ▶ Program orientations
 - ▶ North Scott High School
 - ▶ Burlington Innovation Learning Center
 - ▶ Davenport West YMCA

Burlington/Davenport Youth Referrals (October)



Enrollments

	October	YTD Actual	% of Goal (60)
In School Youth	3	6	
Out of School Youth	6	30	60%

Occupational Skills Training

	October	YTD Goal	YTD Actual	% of Goal
Occupational Skills Training	1	15	10	66%

Youth Elements

These are youth activities that were opened new for the month

October Youth Elements	Service	Number of Services Provided	Youth Impacted
1	Tutoring, study skills training, dropout prevention	3	3
2	Alternative secondary school services	0	0
3	Paid and unpaid work experience	2	2
4	Occupational skills training	1	1
5	Education offered concurrently with workforce preparation	0	0
6	Leadership development	0	0
7	Support Services	30	20
8	Adult mentoring	0	0
9	Follow-up services	11	7
10	Comprehensive guidance and counseling	0	0
11	Financial literacy education	1	1
12	Entrepreneurial skills training	0	0
13	Services that provide labor market information	34	34
14	Postsecondary preparation and transition activities	0	0

Stipends/Incentives

Stipends-paid out for attendance for high school or high school equivalency or class related to 14 elements

- ▶ 32 paid out

Incentives-paid out for measurable skills gain, achievement of basic skills, completion of a goal, FEO credits, perfect attendance for employment, employed after exit

- ▶ 8 paid out

Virtual Reality Training

- ▶ 2 Youth Work-Based Learnings

Obstacles

- ▶ Unresponsive and semi-responsive referrals and participants

Outcomes

2 OSY WEX Began

2 Measurable
Skills Gains

Participant Highlights

2 of 3 participants in 4th quarter after exit were employed in Quarter 2 and Quarter 4 after exit and were paid incentives



Monthly Progress Review & Optimization

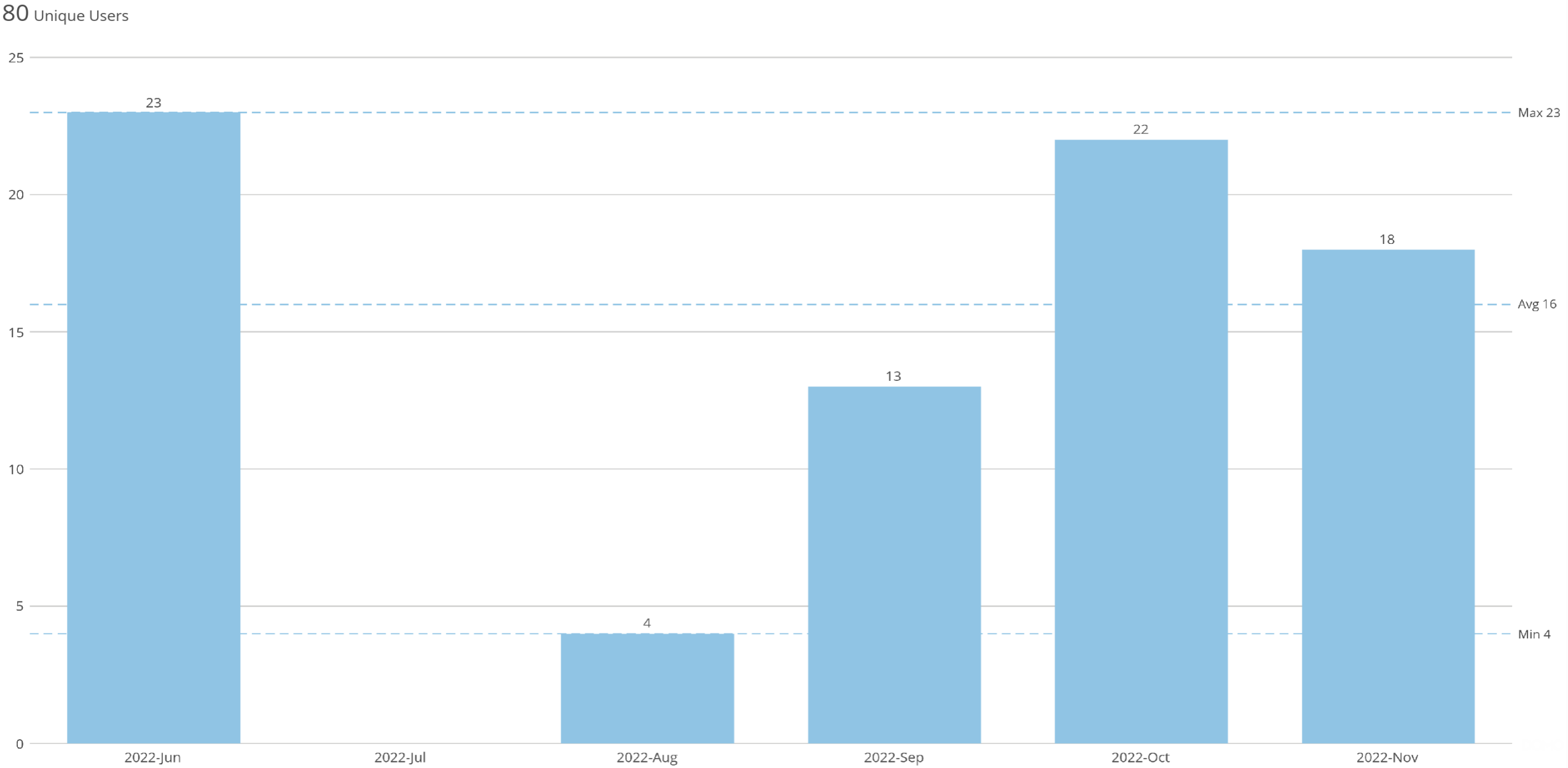


This report summarizes key metrics for Equus - Mississippi Valley Workforce Development Board.

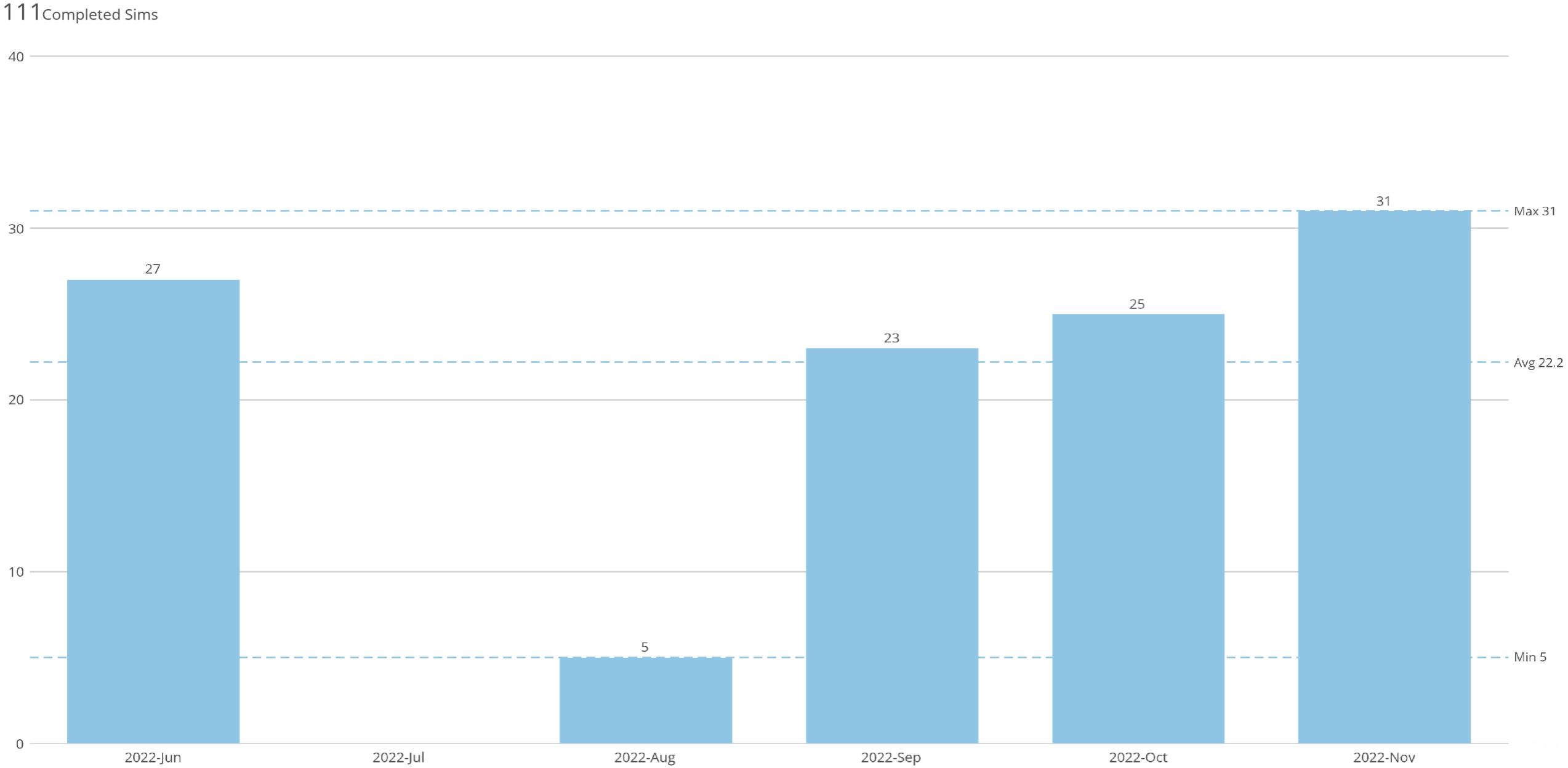
**This report summarizes key metrics from June 14, 2022 to November 4, 2022.
Find detailed usage information throughout this document.**



Career Exploration: Unique Users by Month



Career Exploration: Sims Completed by Month

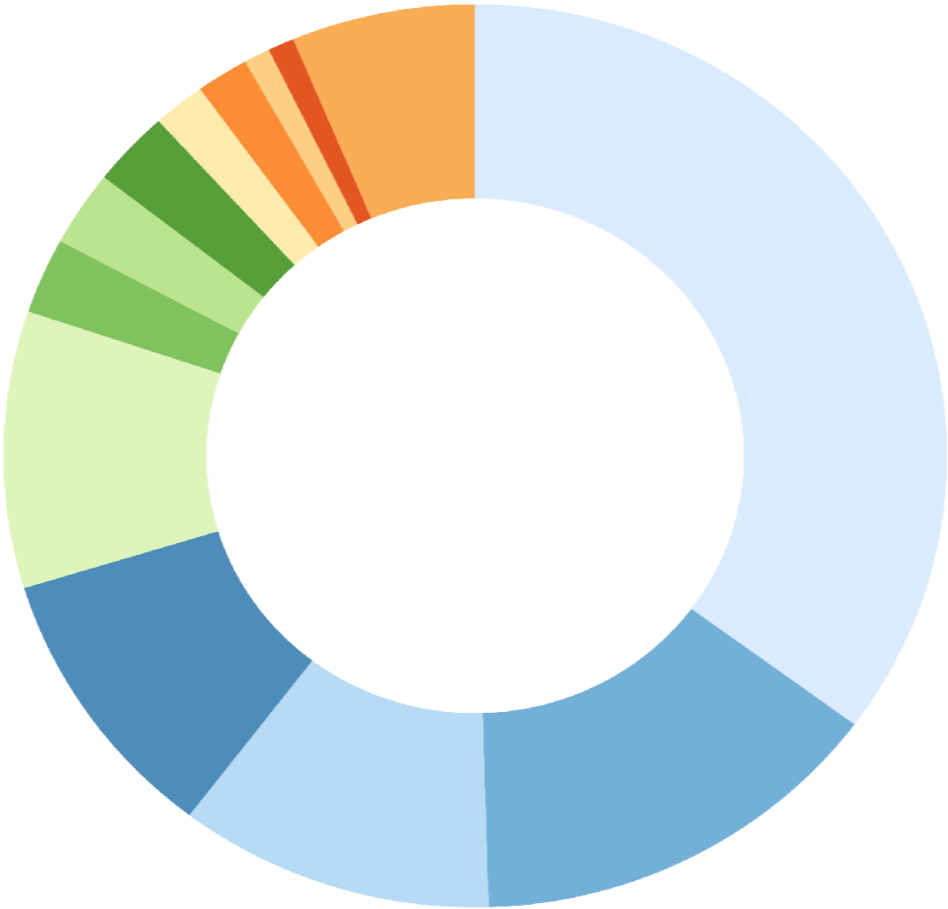


Career Exploration: Sims Completed by Occupation

111 Completed Sims

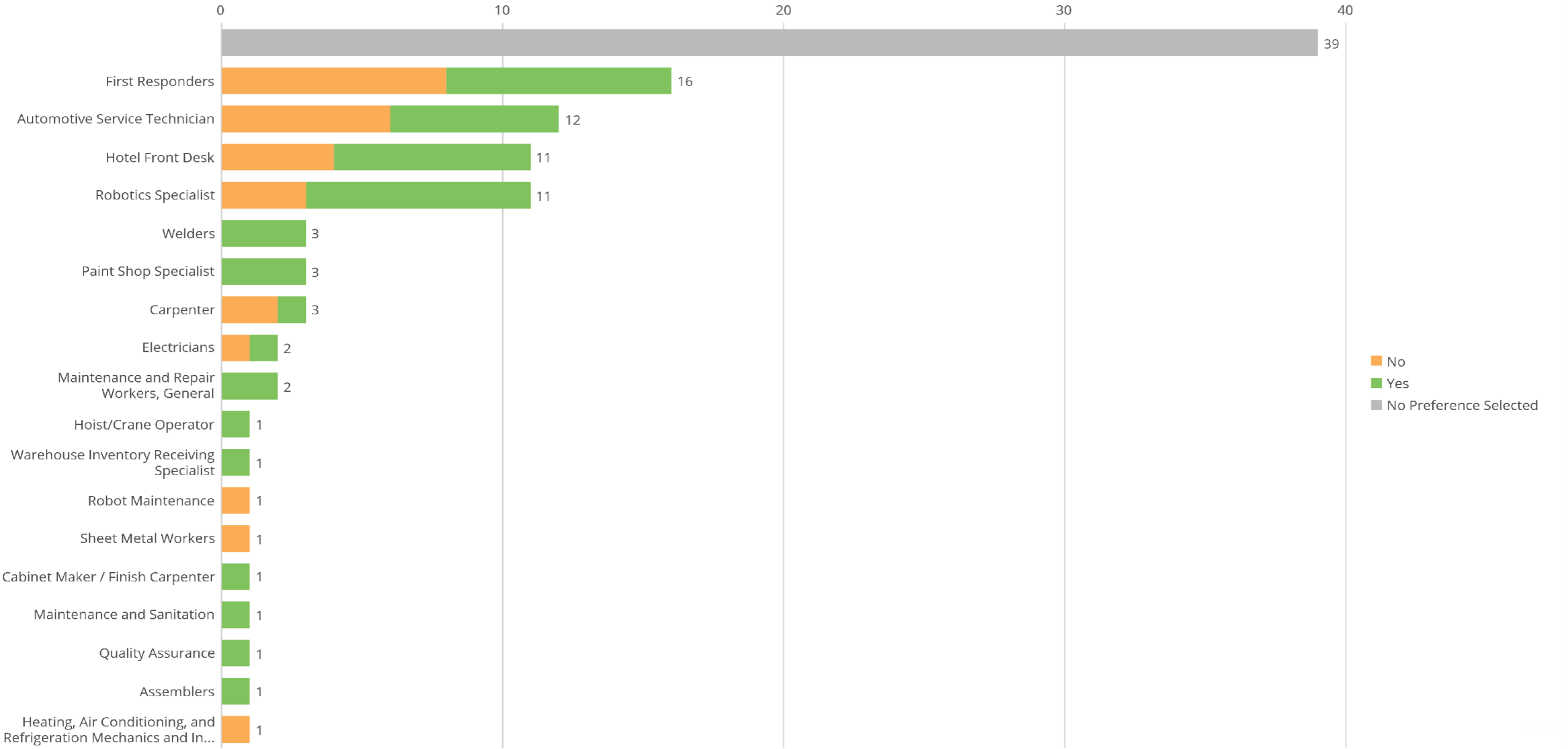
Total
111

	39	35.1%
First Responders	16	14.4%
Automotive Service Technician	12	10.8%
Hotel Front Desk	11	9.91%
Robotics Specialist	11	9.91%
Welders	3	2.7%
Paint Shop Specialist	3	2.7%
Carpenter	3	2.7%
Electricians	2	1.8%
Maintenance and Repair Worker...	2	1.8%
Hoist/Crane Operator	1	0.9%
Warehouse Inventory Receiving ...	1	0.9%
Other	7	6.31%

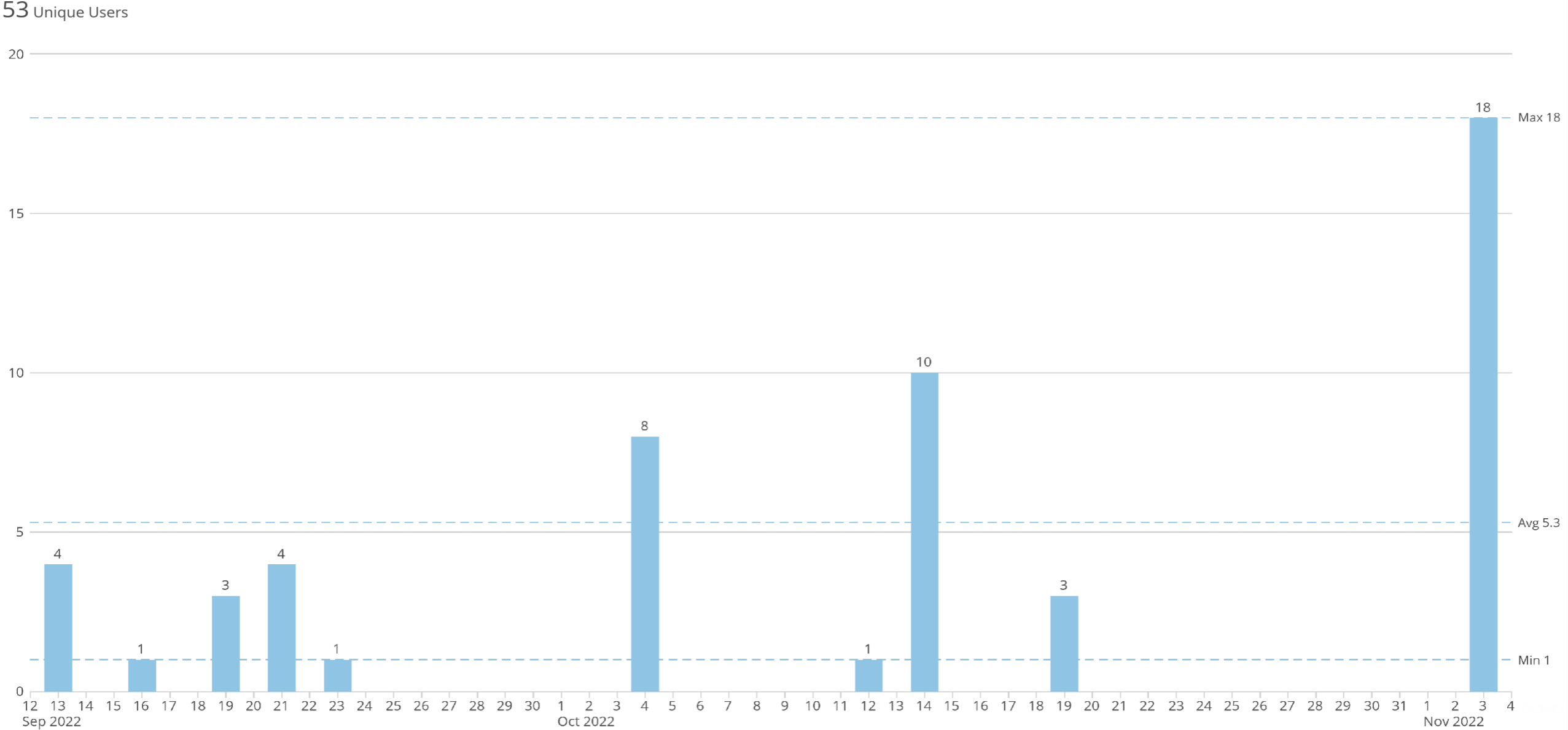


Career Exploration: Sims Completed by Preference

111 Completed Sims

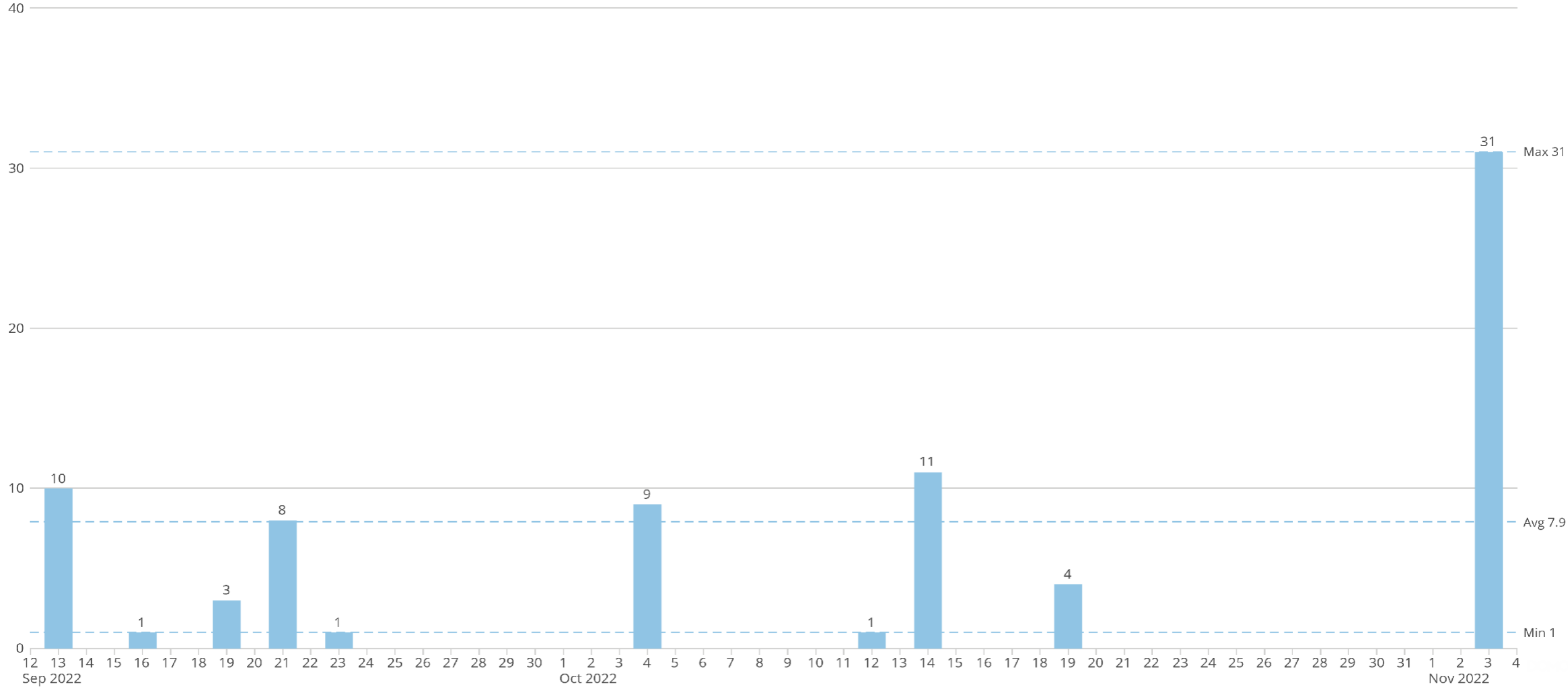


Career Exploration: Unique Users in Last 60 Days by Day



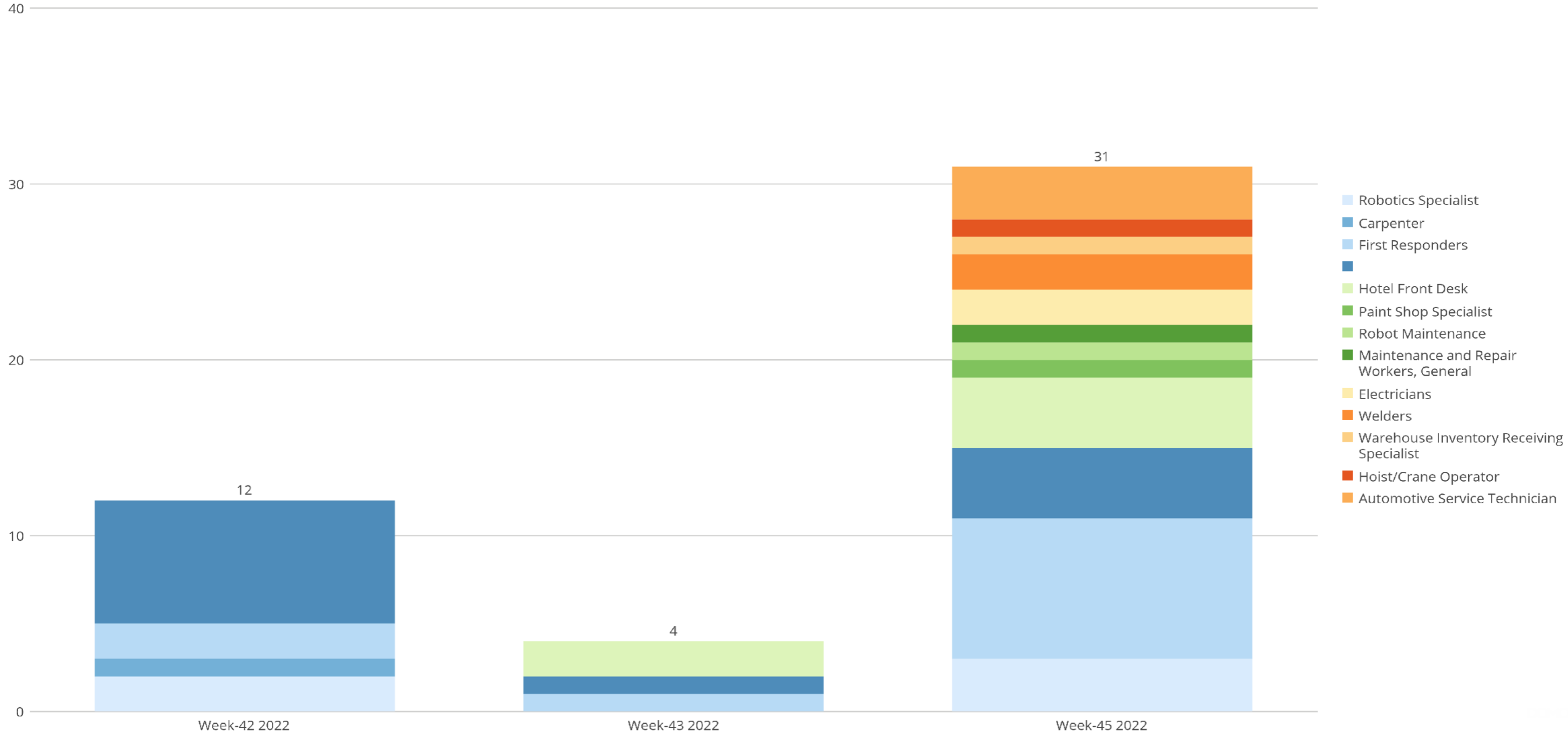
Career Exploration: Completed in Last 60 Days by Day

79 Completed Sims

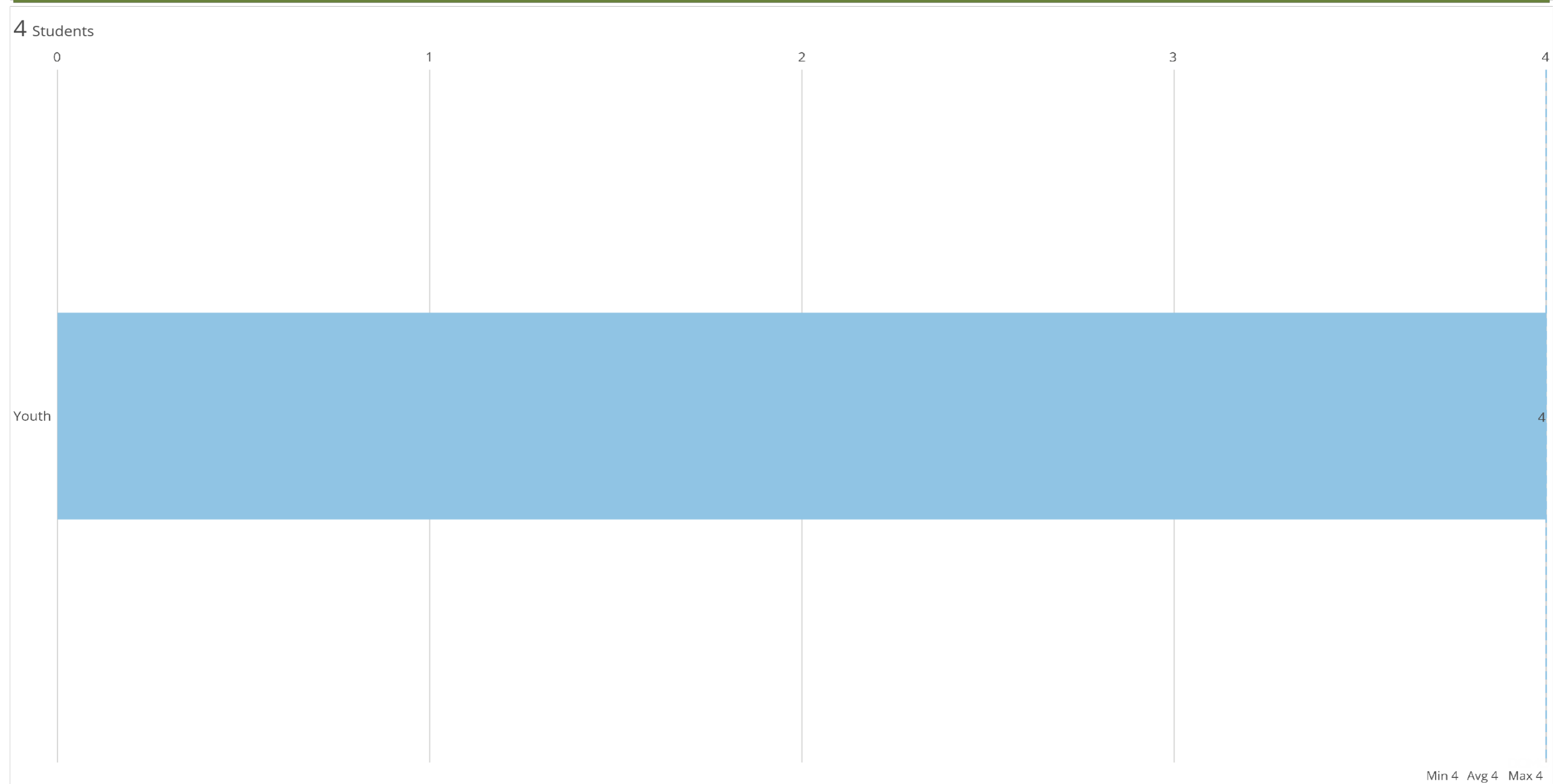


Career Exploration: Completed in Last 30 Days by Occupation

47 Completed Sims

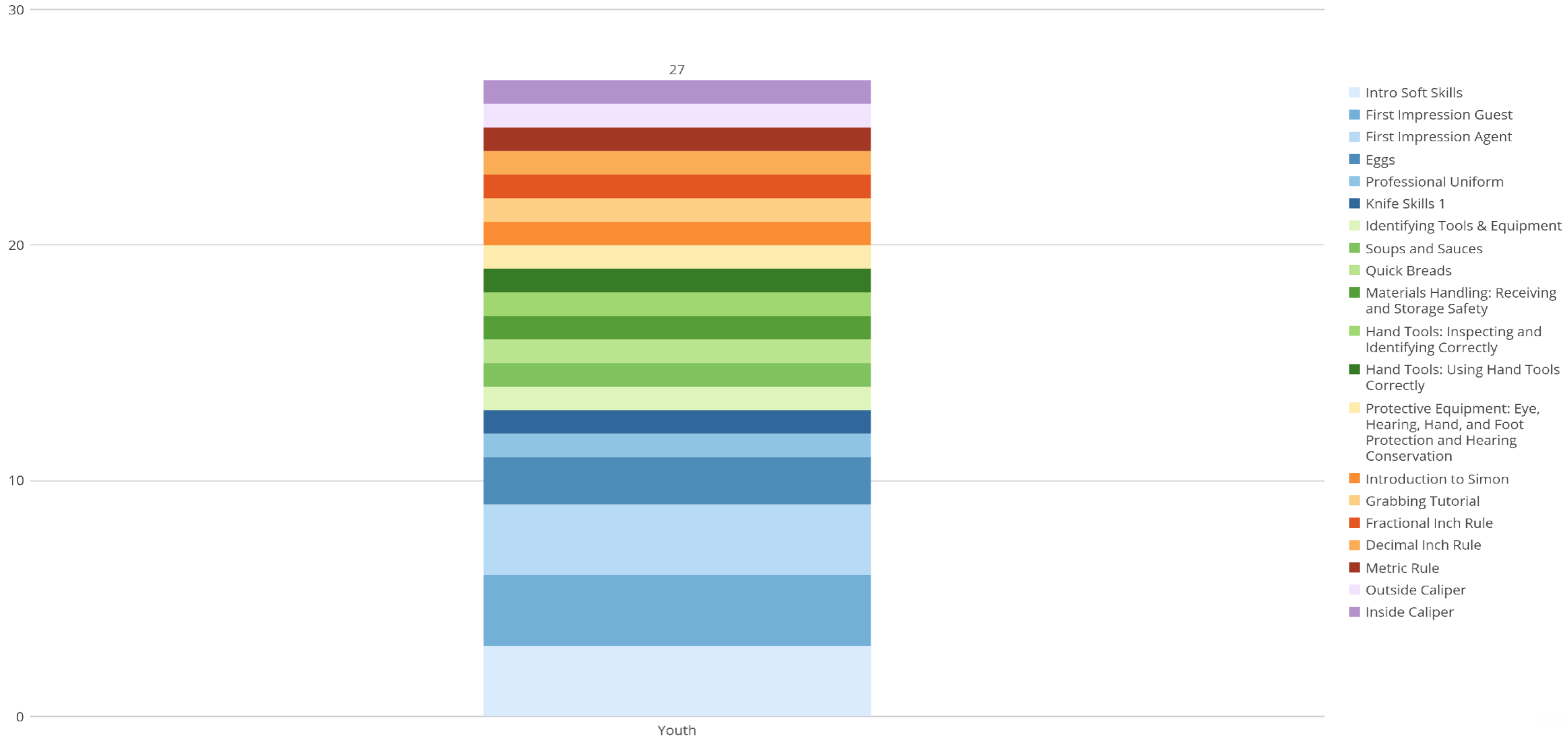


Virtual Training Facility: Unique Trainees by Class



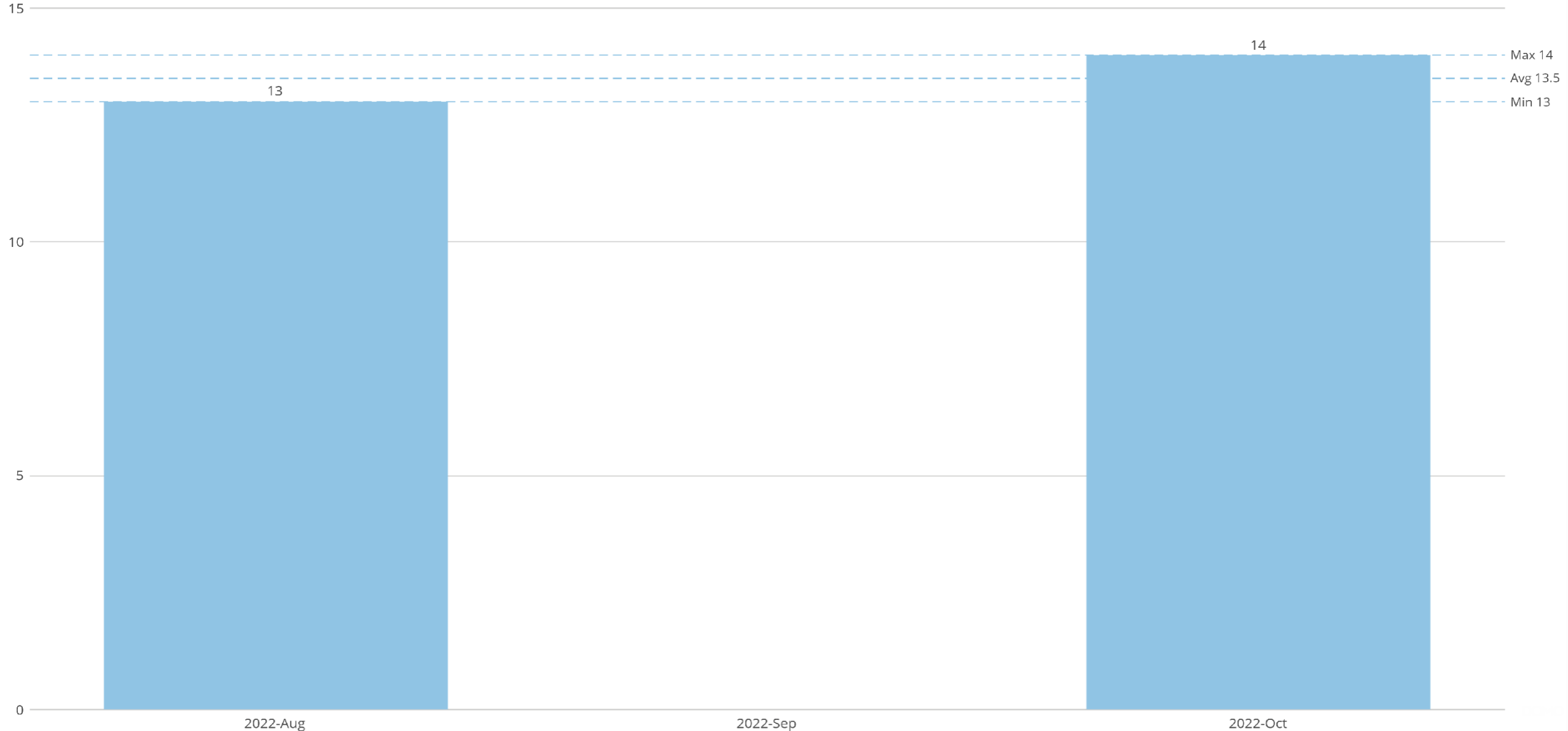
Virtual Training Facility: Completed Sims by Class with Sim Detail

27 Completed Sims



Virtual Training Facility: Completed Sims by Month

27 Completed Sims



Virtual Training Facility: Completed Sims by Sim Detail

27 Completed Sims

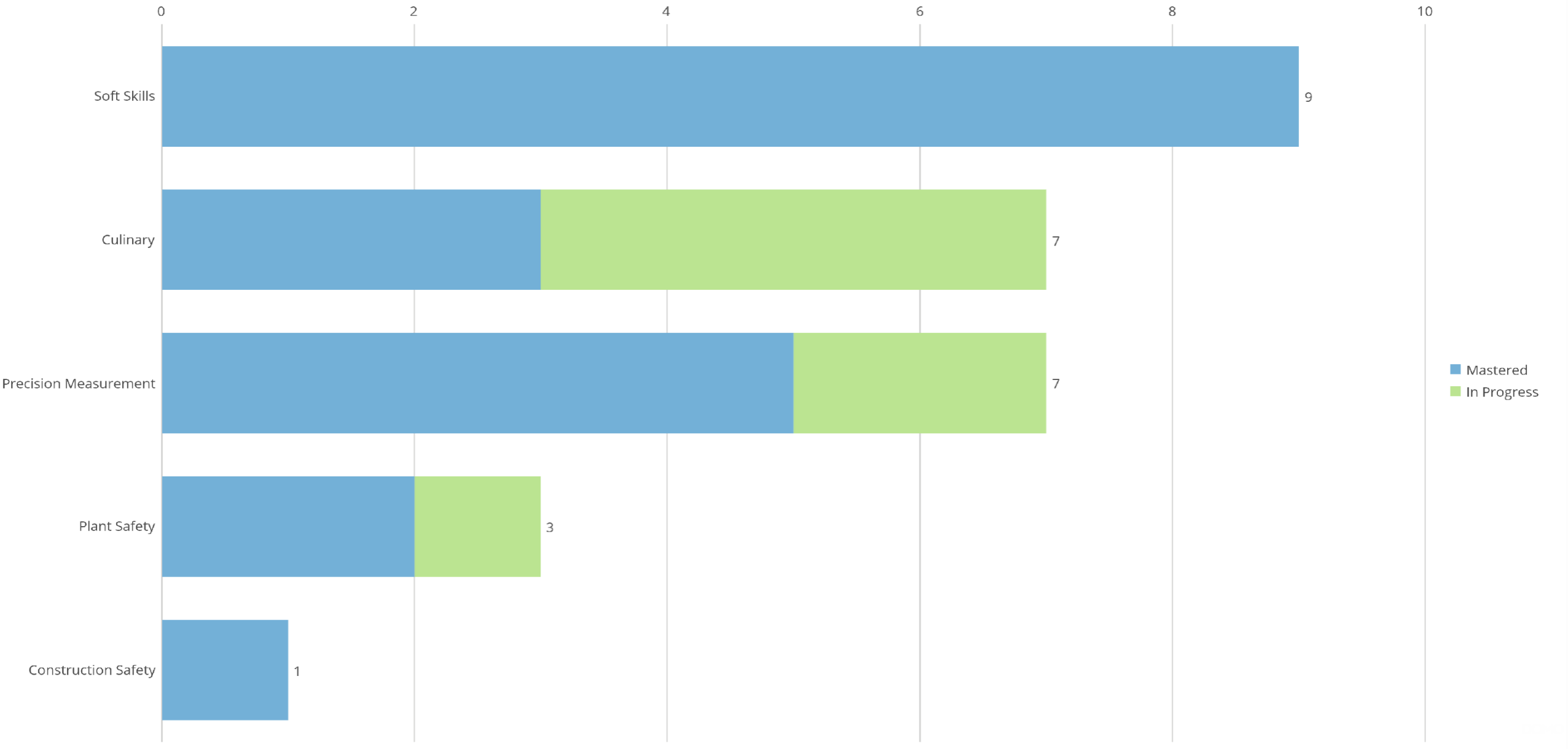
Total
27

First Impression Agent	3	11.1%
First Impression Guest	3	11.1%
Intro Soft Skills	3	11.1%
Eggs	2	7.41%
Inside Caliper	1	3.7%
Outside Caliper	1	3.7%
Metric Rule	1	3.7%
Decimal Inch Rule	1	3.7%
Fractional Inch Rule	1	3.7%
Grabbing Tutorial	1	3.7%
Introduction to Simon	1	3.7%
Protective Equipment: Eye, ...	1	3.7%
Other	8	29.6%



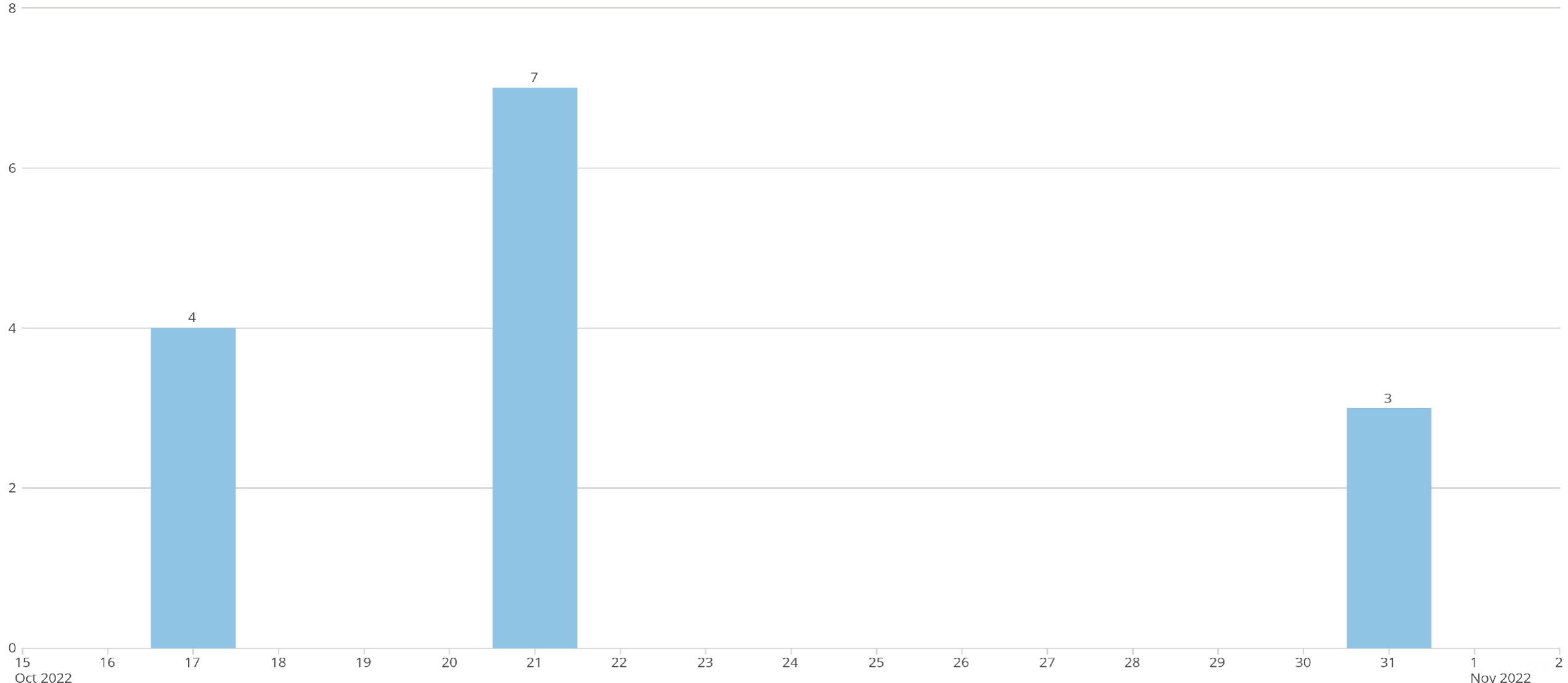
Virtual Training Facility - Sims by Module with Mastery Detail

27 Completed Sims



Virtual Training Facility - Usage in Last 60 Days by Day

14 Completed Sims



Virtual Training Facility - Usage in Last 30 Days by Sim

14 Completed Sims

